# CS 466 Introduction to Bioinformatics Lecture 17

Mohammed El-Kebir October 23, 2020



# Outline

- Two-State Perfect Phylogeny
- Multi-State Perfect Phylogeny
- Large Maximum Parsimony Phylogeny Problem
- Summary

#### Reading:

Lecture notes

# Maximum Parsimony

# **Small Maximum Parsimony Phylogeny Problem:**

Given  $m \times n$  matrix  $A = [a_{i,j}]$  and tree T with m leaves, find assignment of character states to each internal vertex of T with minimum parsimony score.

# **Large Maximum Parsimony Phylogeny Problem:**

Given  $m \times n$  matrix  $A = [a_{i,j}]$ , find a tree T with m leaves labeled according to A and an assignment of character states to each internal vertex of T with minimum parsimony score.

# Binary Characters

# Characters 1 2 3 4 5 A 0 1 1 0 0 Signature B 0 0 1 1 0 D 1 1 0 1 1

Characters only have two possible states

Possible Encoding:

0 : not-mutated

1: mutated

Possible Encoding:

0 : no wings

1: wings

# Binary Characters

#### Characters

	1	2	3	4	5
A	0	1	1	0	0
Species O ®	0	0	1	1	0
Spe	1	1	1	1	0
D	1	1	0	1	1

Characters only have two possible states

Possible Encoding:

0 : not-mutated

1: mutated

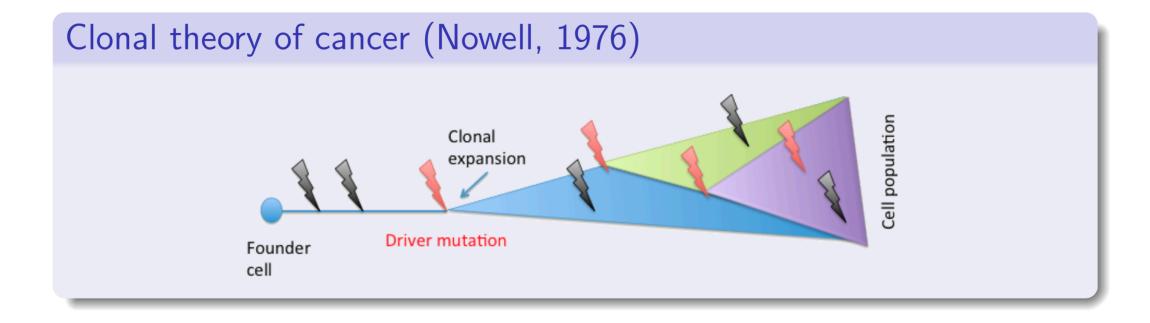
Possible Encoding:

0 : no wings

1: wings

**Question**: Given *n* binary characters, what is the smallest parsimony score?

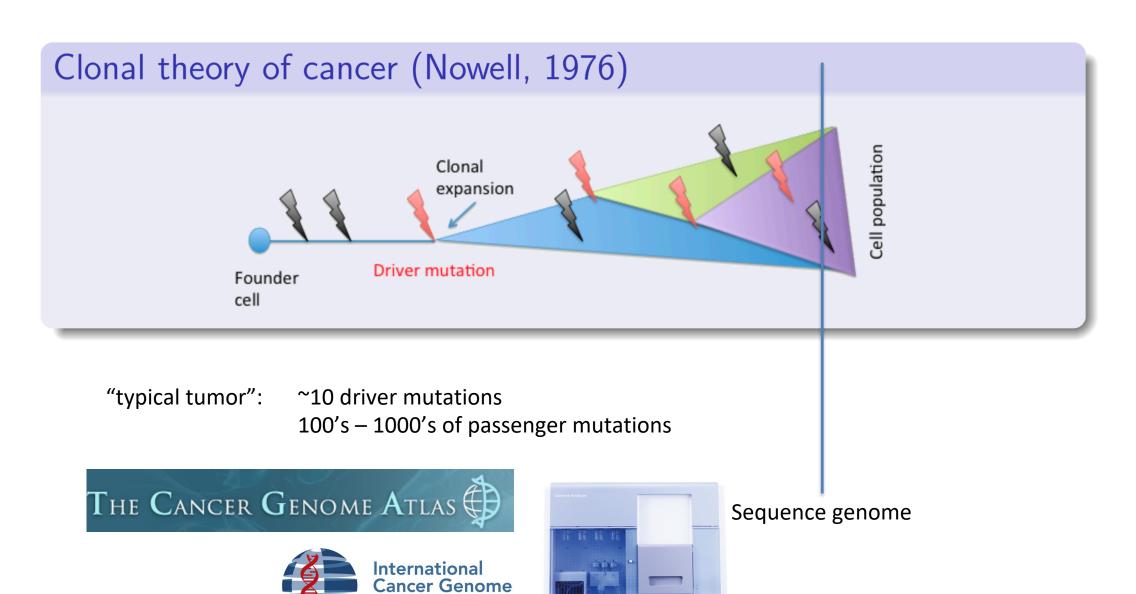
# Somatic Mutations and Cancer



"typical tumor": ~10 driver mutations

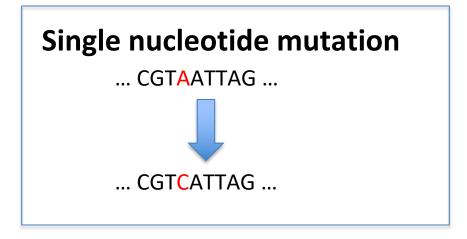
100's – 1000's of passenger mutations

# Somatic Mutations and Cancer

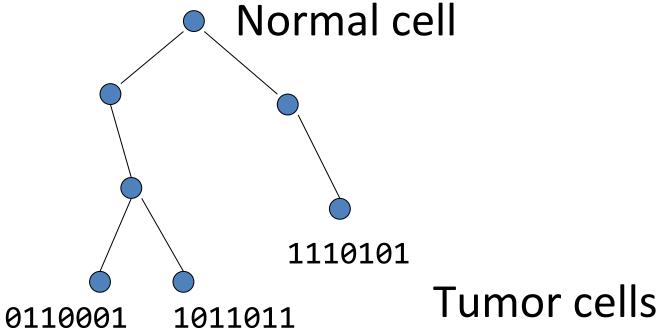


Consortium

# Progression of Somatic Mutations

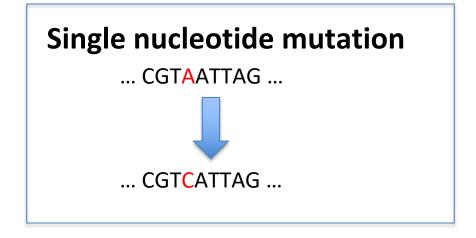


0 = normal 1 = mutated



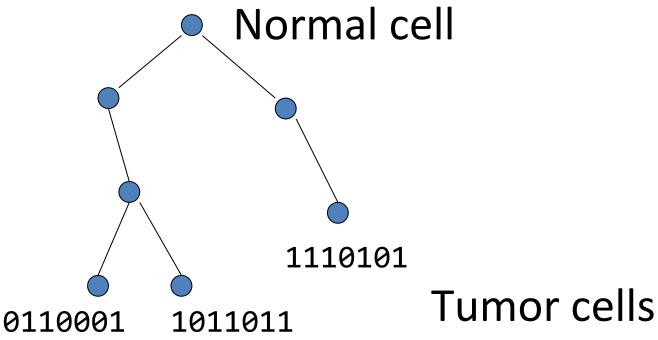
Root is the normal, founder cell and leaves are cells in tumor.

# Progression of Somatic Mutations



0 = normal

1 = mutated



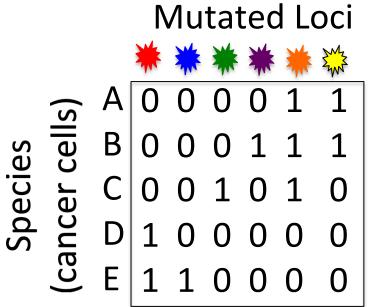
Root is the normal, founder cell and leaves are cells in tumor.

Infinite sites assumption: each locus mutates only once.

# Infinite Sites Model = Two-state Perfect Phylogeny

The genome is large Mutations are rare

**Infinite sites model**: multiple mutations never occur at the same position



1: mutated

0: not

All sites are bi-allelic: mutated or not.

# Two-state Perfect Phylogeny

Matrix  $M \in \{0,1\}^{n \times m}$  has n taxa and m characters

Taxon f has state 1 for character c

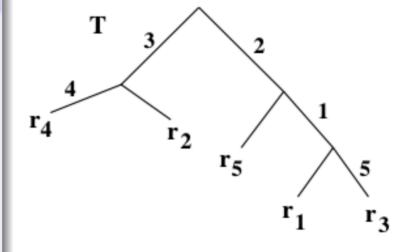
 ⇔ f possesses character c

	$c_1$	<i>c</i> <sub>2</sub>	<i>c</i> <sub>3</sub>	<i>C</i> <sub>4</sub>	<i>C</i> <sub>5</sub>
$\overline{r_1}$	1	1	0	0	0
$r_2$	0	0	1	0	0
<i>r</i> <sub>3</sub>	1	1	0	0	1
<i>r</i> <sub>4</sub>	0	0	1	1	0
<i>r</i> <sub>5</sub>	0	1 0 1 0 1	0	0	0

#### **Definition**

A perfect phylogeny for *M* is a rooted tree *T* with *n* leaves such that:

- Each taxon labels only one leaf
- ② Each character labels only one edge
- Character possessed by a taxon are on unique path to root



Root node is all zero ancestor

# Two-state Perfect Phylogeny Problem

# **Input:**

Matrix  $M \in \{0,1\}^{n \times m}$  has n taxa and m characters

• Taxon f has state 1 for character c  $\Leftrightarrow f$  possesses character c

	$c_1$	<i>c</i> <sub>2</sub>	<i>c</i> <sub>3</sub>	<i>C</i> <sub>4</sub>	<i>C</i> <sub>5</sub>
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<i>r</i> <sub>5</sub>	0	1 0 1 0 1	0	0	0

#### Problem

Given  $M \in \{0,1\}^{n \times m}$  does M have a perfect phylogeny?

# Try it yourself!

Only one of these matrices can be used to build a perfect phylogeny.

- (1) As a group, decide on an approach to try to determine which one is which.
- (2) Try out your approach to see if you can construct the tree.
- (3) What did you learn from your attempt?

$$\mathsf{M}_2 = \begin{array}{c} \mathsf{Characters} \\ \mathsf{C}_1 \, \mathsf{C}_2 \, \mathsf{C}_3 \, \mathsf{C}_4 \, \mathsf{C}_5 \\ \mathsf{A} & \mathsf{O} & \mathsf{O} & \mathsf{1} & \mathsf{1} & \mathsf{0} \\ \mathsf{B} & \mathsf{O} & \mathsf{0} & \mathsf{1} & \mathsf{0} & \mathsf{1} \\ \mathsf{C} & \mathsf{1} & \mathsf{1} & \mathsf{0} & \mathsf{0} & \mathsf{1} \\ \mathsf{D} & \mathsf{1} & \mathsf{1} & \mathsf{0} & \mathsf{0} & \mathsf{0} \\ \mathsf{E} & \mathsf{O} & \mathsf{1} & \mathsf{0} & \mathsf{0} & \mathsf{1} \\ \end{array}$$

# The Perfect Phylogeny Problem – Preliminaries

#### Problem

Given  $M \in \{0,1\}^{n \times m}$  does M have a perfect phylogeny?

#### **Definition**

I(c) is the set of taxa that possess character c; and  $\sigma(f)$  is the set of characters possessed by taxon f.

	$c_1$	<i>c</i> <sub>2</sub>	<i>c</i> 3	<i>C</i> <sub>4</sub>	C5	_
$r_1$	1	1	0	0	0	
<i>r</i> <sub>2</sub>	0	0	1	0	0	
<i>r</i> 3	1	1	0	0	1	$\Rightarrow$
$r_4$	0	0	1	1	0	
<i>r</i> <sub>5</sub>	0	1	0	0 0 0 0 1	0	

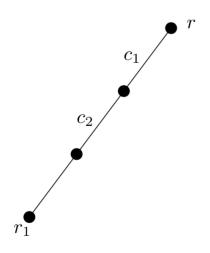
$$I(c_1) = \{r_1, r_3\}$$
  
 $\sigma(r_1) = \{c_1, c_2\}$ 

Sort columns of M s.t. c < d iff  $|I(c)| \ge |I(d)|$ . Break ties arbitrarily.

- Consider rows of *M* iteratively
  - $ightharpoonup T_i$  is tree of first i rows of M
- $T_1$  is a path graph
  - ► Terminal nodes *r* and 1
  - $ightharpoonup |\sigma(1)| + 1$  edges labeled by  $\sigma(1)$

$$c < d \text{ iff } |I(c)| \geq |I(d)|$$

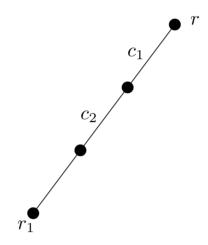
	$c_1$	<i>c</i> <sub>2</sub>	<i>c</i> <sub>3</sub>	<i>C</i> <sub>4</sub>	<i>C</i> 5
$r_1$	1	1	0	0	0
$r_2$	0	0	1	0	0
$r_3$	1	1	0	1	0
<i>r</i> <sub>4</sub>	0	0	1	0	1
<i>r</i> <sub>5</sub>	1	0	0	0	0



- Consider rows of *M* iteratively
  - $ightharpoonup T_i$  is tree of first *i* rows of *M*
- $T_1$  is a path graph
  - ► Terminal nodes *r* and 1
  - ▶  $|\sigma(1)| + 1$  edges labeled by  $\sigma(1)$
- $T_{i+1}$  is a supertree of  $T_i$ 
  - Let v be last node on walk from r matching characters  $\sigma(i+1)$ 
    - ★ Character *d* is the last match
    - ★ Unmatched characters  $\tau(i+1)$

$$c < d \text{ iff } |I(c)| \geq |I(d)|$$

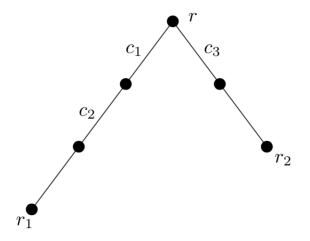
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  - ightharpoonup Extend  $T_i$  with path Π
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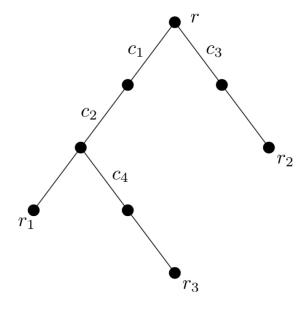
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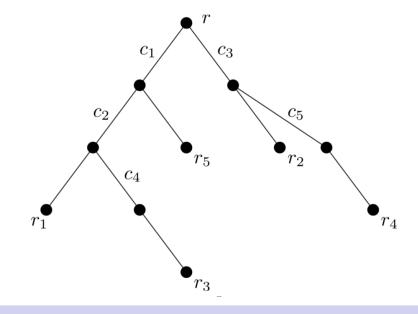
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#### Lemma

Let  $M_i \in 0, 1^{i \times m}$  be a submatrix of M. If M is conflict-free then  $T_i$  is a perfect phylogeny for  $M_i$ .

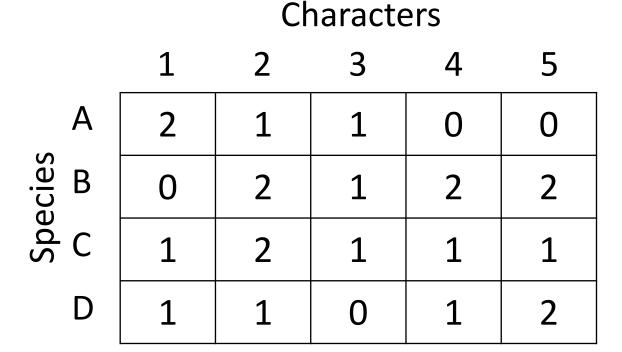
# Outline

- Two-State Perfect Phylogeny
- Multi-State Perfect Phylogeny
- Large Maximum Parsimony Phylogeny Problem
- Summary

#### Reading:

Lecture notes

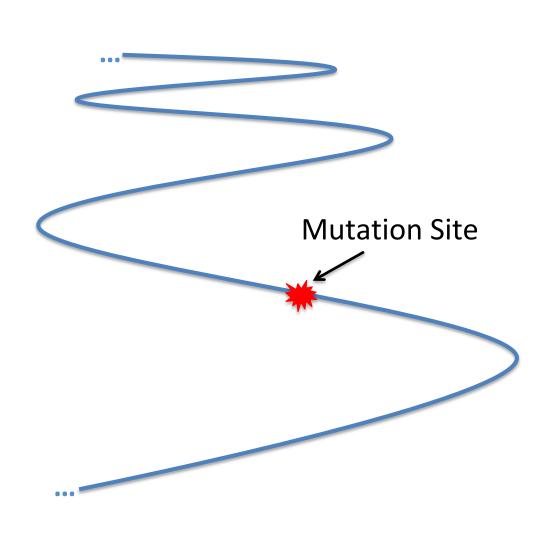
# Integer Characters



Characters have **k** possible states

**Question**: Given *n* integer characters with *k* states, what is the smallest parsimony score?

# Infinite Alleles Model = Multi-state Perfect Phylogeny



#### Infinite alleles model:

- For any mutation, there are an infinite number of possibilities of what mutation looks like (states).
- So, the same position can be mutated multiple times, but it never mutates to the same "allele" or state.

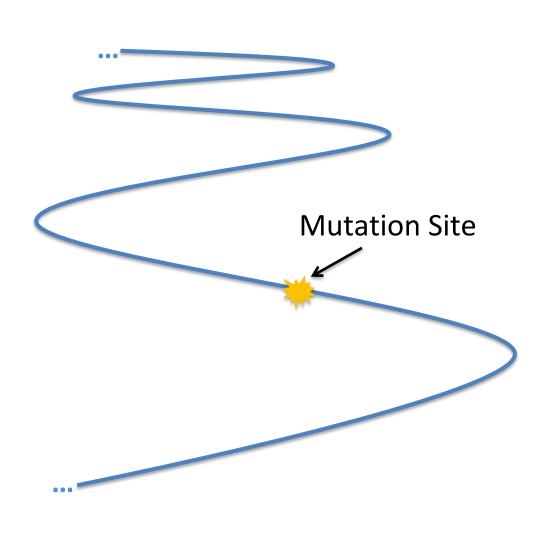
Site History:



Time

Characters have integer states

# Infinite Alleles Model = Multi-state Perfect Phylogeny



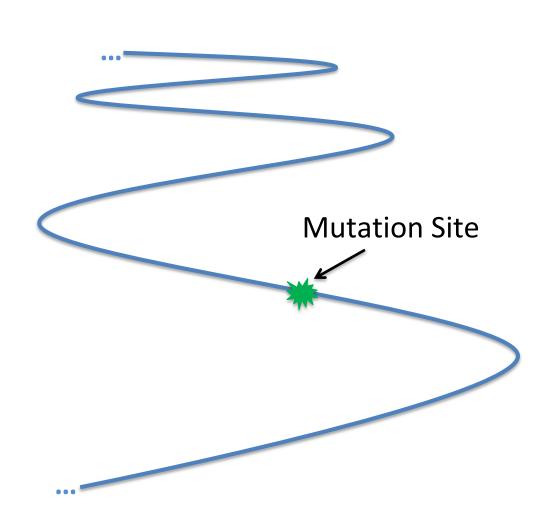
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Characters have integer states

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Characters have integer states

# Multi-state Perfect Phylogeny

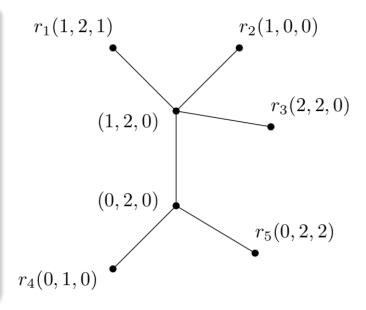
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	$c_1$	<i>c</i> <sub>2</sub>	<i>c</i> <sub>3</sub>
$r_1$	1	2	1
<i>r</i> <sub>2</sub>	1	0	0
r <sub>1</sub> r <sub>2</sub> r <sub>3</sub> r <sub>4</sub> r <sub>5</sub>	2	2	0
<i>r</i> <sub>4</sub>	0	1	0
<i>r</i> <sub>5</sub>	0	2	2

#### **Definition**

A multi-state perfect phylogeny for M is a tree T with n leaves such that:

- Each taxon labels exactly one leaf
- 2 Each node is labeled by  $\{0, \dots, k-1\}^m$
- 3 Nodes labeled with state i for character c form a connected subtree  $T_c(i)$



Theorem (Bodlaender et al., 1992) [Bodlaender, Fellows and Warnow]

For general k, the multi-state perfect phylogeny problem is NP-complete

#### Cladistic vs. Qualitative Characters

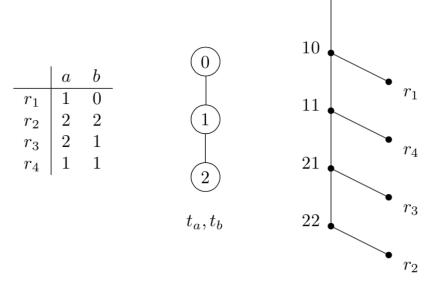
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A cladistic character c has a state tree  $t_c$  on its states

A phylogeny T is consistent if the reduced tree  $\sigma(T, c)$  is identical with  $t_c$  for all c



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# Cladistic vs. Qualitative Characters

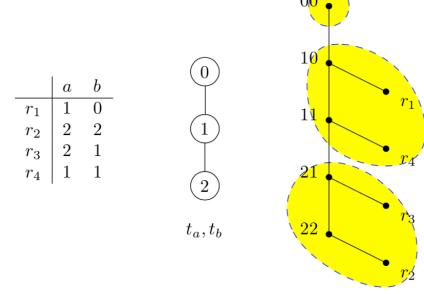
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#### Cladistic vs. Qualitative Characters

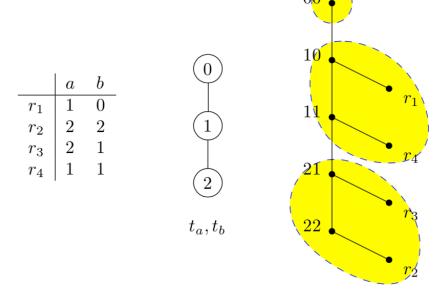
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# Multi-state Cladistic Perfect Phylogeny

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# Small and a Large Problem

# **Small Maximum Parsimony Phylogeny Problem:**

Given  $m \times n$  matrix  $A = [a_{i,j}]$  and tree T with m leaves, find assignment of character states to each internal vertex of T with minimum parsimony score.

# **Large Maximum Parsimony Phylogeny Problem:**

Given  $m \times n$  matrix  $A = [a_{i,j}]$ , find a tree T with m leaves labeled according to A and an assignment of character states to each internal vertex of T with minimum parsimony score.

# General Large Maximum Parsimony Phylogeny

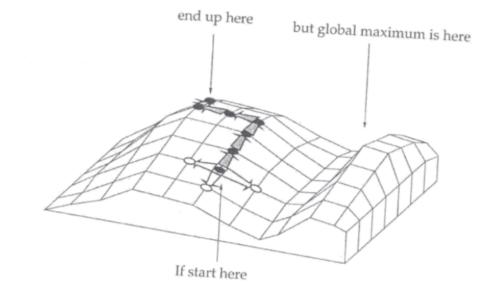
 This problem is NP-hard

 Heuristics using local search (tree moves)

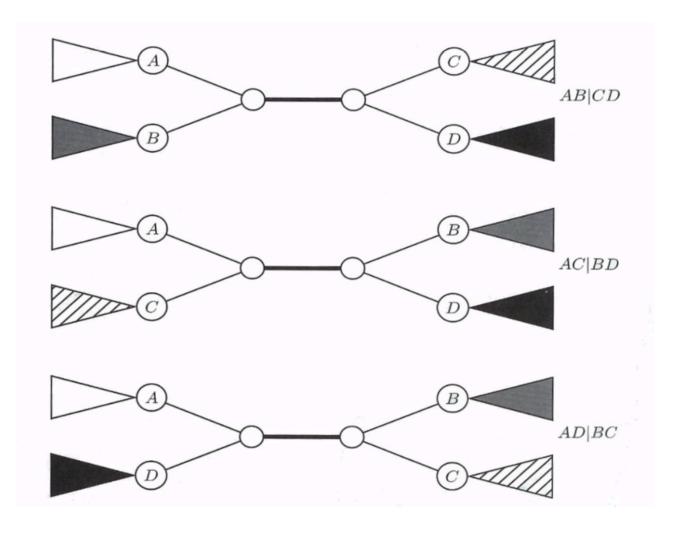
- 1. Start with an arbitrary tree *T.*
- 2. Check "neighbors" of *T*.
- 3. Move to a neighbor if it provides the best improvement in parsimony/likelihood score.

#### Caveats:

Could be stuck in **local** optimum, and not achieve global optimum



# Example: Nearest-Neighbor Interchange (NNI)



Rearrange four subtrees defined by one internal edge

Figure: Jones and Pevzner

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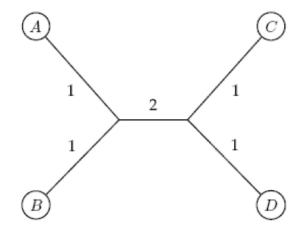
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#### **Distance-based Phylogeny**

- Small additive distance phylogeny problem
  - In P
  - Recursive algorithm using neighboring leaves
- Large additive distance phylogeny problem
  - In P -- two algorithms:
    - 1. Find degenerate triples and resolve these
    - 2. Neighbor joining: identifies neighboring leaves even when tree is not given
  - Complete characterization of additive matrices using the four-point condition

	Α	В	C	
A	0	2	4	4
В	2	0	4	4
C	4	4	4 4 0 2	2
D	0 2 4 4	4	2	0



#### **Character-based Phylogeny**

- Small maximum parsimony problem
  - Sankoff algorithm: dynamic programming
- Two-state perfect phylogeny problem
  - In P: O(mn) time
  - Complete characterization as conflict free binary matrices
- Multi-state perfect phylogeny problem
  - NP-hard in general
  - In P given state trees
- Large maximum parsimony problem
  - NP-hard
  - Heuristic using local search